

CS197U: A Hands on Introduction to Unix

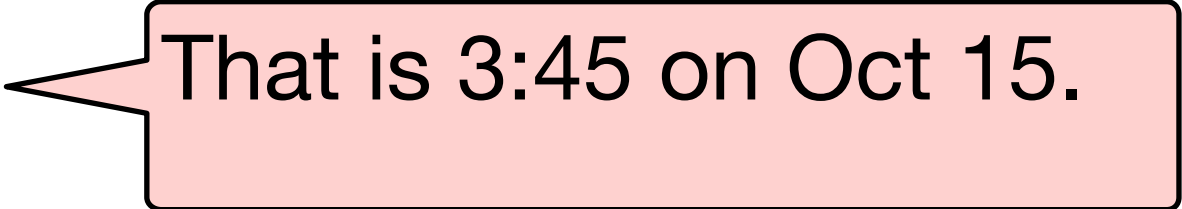
Lecture 6: Programming & Scripting Part II

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Reminders

- Assignment 3 was due today at 3:45pm
- Assignment 4 will be posted soon and be due in two weeks.



That is 3:45 on Oct 15.

- Last time:
 - Many aspects of processing file using awk

Outline

- File Processing Utilities
 - **Awk: Quick reviews and examples**
 - Sed
- Shell Scripting
 - automating command line tasks
- Programming in Linux
 - compilers and accessories

awk - Quick reviews

- Awk by default works in a line-based.
- Value of a column = \$1, \$2, \$3 for column 1, 2, 3, etc
- Special: \$0 for the entire line
- Other build-in variables
 - FS: field separator — allow processing files that use separator other than white space.
 - OFS: output field separator — allow reformatting the output
 - NF: number of fields in current line — printing last field
 - NR: number of lines in current file — selecting a range of lines

awk - Quick examples

awk [-F fs] [-v var=value] ['prog' | -f progfile] [file ...]

field separator

variables

script in ' ' or in file

data file

1. Printing 2nd and 4th column separated by comma

data.txt

```
1 10 xyz 100
2 20 abc 200
3 30 def 300
4 40 ade 400
5 50 f2d 500
```

```
awk '{print $2 "," $4}' data.txt
```

```
awk 'BEGIN{OFS=","} {print $2,$4}' data.txt
```

2. Printing the last column

```
awk '{print $4}' data.txt
```

```
awk '{print $NF}' data.txt
```

output:

10,100

20,200

...

Here NF=4

awk - Quick examples

data.txt

C1	C2	C3	C4
1	10	xyz	100
2	20	abc	200
3	30	def	300
4	40	ade	400
5	50	f2d	500

3. Printing 4th column except header

```
awk '{if (NR > 1) print $4}' data.txt
```

```
tail -n+2 data.txt |awk '{print $4}'
```

4. Printing Sum of C2 and C4 and a file header "Sum(C2,C4)"

```
awk 'BEGIN{print "Sum(C2,C4)"}{if (NR > 1) print $1+$4}' data.txt
```

5. Calculating the average of C2

```
awk 'BEGIN{tot2=0; print "Avg(C2)"} {tot2=tot2+$2} END {print tot2/NR}'
```

By default: tot2=0

awk - Quick examples

data.txt

C1	C2	C3	C4
1	10	xyz	100
2	20	abc	200

6. Counting the num. of lines

```
awk 'END { print NR }' data.txt
```

```
wc -l data.txt | awk '{print $1}'
```

7. Removing empty lines

```
awk '{if (NF > 0) print $0}' data.txt
```

sed - stream editor (find and replace)

- Transforms lines in a file
 - Mainly useful for finding and replacing strings

sed **s**/**expression**/**replacement**/**[flags]** **[file]**

s=substitute

change this

to this

flags:
g = global
(not just first)

sed - stream editor (find and replace)

- Example 1

```
Sunday  
Monday  
Tuesday  
Wednesday  
Thursday  
Friday
```

`days.txt`



```
Sunnight  
Monnight  
Tuesnight  
Wednesnight  
Thursnight  
Frinight
```

`nights.txt`

Step 1: `sed s/day/night/ days.txt`

Step 2: `sed s/day/night/ days.txt > nights.txt`

sed - stream editor (find and replace)

- Example 2

```
Sunday Sunday
Monday Monday
Tuesday Tuesday
Wednesday Wednesday
Thursday Thursday
Friday Friday
```

`days.txt`



```
Sunnight Sunnigh
Monnight Monnight
Tuesnight Tuesnight
Wednesnight Wednesnight
Thursnight Thursnight
Frinight Frinight
```

`nights.txt`

Step 1: `sed s/day/night/g days.txt`

Step 2: `sed s/day/night/g days.txt > nights.txt`

sed - stream editor (find and replace)

- Example 3

```
/usr/local/lib  
/usr/local/bin
```

paths.txt



```
/usr/lib  
/usr/bin
```

newpaths.txt

```
sed s/\usr/local/\usr/g paths.txt  
> newpaths.txt
```

sed - stream editor (find and replace)

- Example 4

```
begin
/usr/local/lib
/usr/local/bin
end
```

paths.txt



```
#BEGIN
/usr/local/lib
/usr/local/bin
#END
```

newpaths.txt

step1: `sed s/begin/#BEGIN/ paths.txt > tmp.txt`

step 2: `sed s/end/#END/ tmp.txt > newpaths.txt`

`sed s/begin/#BEGIN/ paths.txt | sed s/end/#END/ > newpaths.txt`

`sed -e s/begin/#BEGIN/ -e s/end/#END/ paths.txt > newpaths.txt`

Remember pipes!

- awk, sed, and pretty much any other utility can be used with pipes!
 - Combine commands to do more complicated operations

```
grep "10-01-2015" file.txt | awk '{print $7}'
```

No filename needed since input is from grep!

```
./script.sh | sed s/' '/,/
```

may not have file name at all if directly processing output of a program

More Resources

- sed and awk are VERY powerful!
 - We have only discussed basic features
- For more information:
 - `man awk` or `man sed`
 - <http://www.grymoire.com/Unix/Awk.html>
 - <http://www.grymoire.com/Unix/Sed.html>
 - google

Outline

- File Processing Utilities
- **Shell Scripting**
 - automating command line tasks
- Programming in Linux
 - compilers and accessories

Shell Scripting



- Most shells support some kind of scripting language
 - Script = program that does not need to be compiled to be run
- Can create scripts to automate commands you run regularly
 - Backing up files
 - Compiling programs
 - Anything you can do from the command line...
- Pros: quick to write and run
- Cons: relatively slow, limited library of functions

Steps for Writing a Bash Script

1. Type at least one command in a file
 2. Add a line at the top of the file to label it as a script
 - In bash this is:
 - `#!/bin/bash`
 3. Use the **chmod** command to make the file executable
 4. Run the file
- We will go over each of these steps with examples in the following slides

```
#!/bin/bash  
echo "Hello"
```

Output: Hello

Bash shell scripting: Variables

- Declare and assign a variable:

- `x=123` # no spaces around =
- `y='hello world'`
- `z="$x, $y"`

`x = 123` # Note: **ERROR**
when there are spaces
between variable x and
123.

if `z='$x,$y'`, what will be written to
standard output?

- Print a variable to screen:

- `echo $a`

- **Warning:** Bash is very particular about syntax

- Be careful with spaces

Example Script simple.sh

- Use a # symbol at beginning of a line to comment it out

```
#!/bin/bash  
  
# This is a comment  
class="CS"  
num=197  
  
echo "Hello $class $num"
```

Output: Hello CS 197

The first line is called shebang; it specifies the which interpreter to execute the script.

Running the Script

- First, make the script `simple.sh` executable
 - `chmod u+x simple.sh`
- Next, run the script from the command line
 - To run `simple.sh` script, use: `./simple.sh`
- Typing `simple.sh` at command line won't work because the files in the current directory are not on your "path"
 - `$PATH` variable = directories Linux will check when you try to run a program
- To run a program in the current directory, use `./prog_name`

Bash shell scripting: Getting input

- Can read in lines of input from the command line using:

- `read varname`
- will read one line

```
echo "What is your name?"  
read name  
echo "Hi $name."
```

- Can set variables based on output of other commands

- `var=`command and arguments``
- use non-shifted tilde character (called the back tick `)

```
today=`date`  
lastline=`tail -n 1 file.txt`  
echo $today : $lastline
```

Bash shell scripting: Script arguments

- Can pass command line arguments
 - Reference using \$1, \$2, \$3, ...
 - first, second, third, ... argument

```
#script.sh accepts 2 args
```

```
file1=$1  
file2=$2
```

```
echo "first file: $file1"  
echo "second file: $file2"
```

command line arguments

```
e1nux>./script.sh f1.txt f2.txt
```

```
first file: f1.txt  
second file: f2.txt
```

Bash shell scripting: Script arguments

- Lots of special variables:
 - `$0` = script base name
 - `$#` = number of arguments
 - `$@` = all arguments
 - `$$` = process ID number
 - `${#string}` = length of `$string`
 - ... lots more

```
#script.sh
echo "Script Name: $0"
echo "Num. Parameters: $#"
```

```
echo "All parameters are $@"
echo "My process ID: $$"
```

```
filename=$0
echo "$filename len: $(( ${#filename} - 2 ))"
```

```
eLinux> ./script.sh f1.txt f2.txt
```

```
Script Name: ./script.sh
Num. Parameters: 2
All parameters are f1.txt f2.txt
My process ID: 9616
./script.sh len: 9
```

Bash shell scripting: **if** statements

- Can use **if**, **elif** (else if), and **else**

- Usage:

if [TEST VAR] or

if [VAR1 TEST VAR2]

- **TEST** = flag for type of test
- **VAR** = variable to be tested
- The SPACE after [and before] is important
- End if statement by **fi**

Flag	Meaning
-n	non zero length
-z	zero length
-f	file exists
if [\$s=\$t]	equal as STRINGS
if [\$a -eq \$b]	equal as INTEGERS
-lt -gt -le -ge	less/greater than

Bash shell scripting: **if** statement example

```
dir=$1

if [ -d "$dir" ]
then
echo "Reading files in $dir"
else
echo "Not a directory"
fi

if [ -w "$dir/file.txt" ]
then
echo "writable"
elif [ -r "$dir/$file.txt" ]
then
echo "readable"
else
echo "can't write or read"
fi
```

Flag	Meaning
-d	is a directory
-w	has write permission
-r	has read permission

Bash shell scripting: **if** statement exercise

- Usage:

```
if [ TEST VAR ] or  
if [ VAR1 TEST VAR2 ]
```

Flag	Meaning
-n	non zero length
-z	zero length
-f	file exists
if [\$s = \$t]	equal as STRINGS
if [\$a -eq \$b]	equal as INTEGERS
-lt -gt -le -ge	less/greater than

- Write an if statement that:

- checks if the file 'output.txt' exists

```
if [ -f "output.txt" ]
```

- checks if integer variable 'a' is equal to integer variable 'b'

```
if [ $a -eq $b ]
```

- checks if integer variable 'a' is greater than variable 'b'

```
if [ $a -gt $b ]
```

Bash shell scripting: loops

- Bash supports **for**, **while**, and **case**
 - for loop is more like “for each”

```
for VAR in <list of vars>  
do  
# for loop body  
done  
  
var=0  
while [ $var -lt 100 ]  
do  
# while loop body  
var=$((var+1))  
done
```

```
#!/bin/bash  
for day in Mon Tues Wed Thurs  
do  
echo $day  
done  
  
for x in 1 2 3 4 5 6 7  
do  
echo “Day $x”  
done  
  
for x in {1..7}  
do  
echo “Day $x”  
done
```

Bash shell scripting: loops

- Asterisk (*) can be used within scripts
 - Will match names of files in the current directory

```
#!/bin/bash
for f in *
do
head $f
done

for f2 in *.txt
do
tail $f2
done
```

Will be useful for
assignment 4 and 5!

Bash shell scripting: loops exercise

- **SYNTAX:**
- **for VAR in <list of vars>**
- **do**
 - **# for loop body**
- **done**
- Print the numbers 100 through 200
- Print the first 4 months of the year

```
for x in {100..200}
do
    echo $x
done
```

```
for x in Jan Feb March April
do
    echo $x
done
```

More resources

- Nice intros:
 - <http://www.panix.com/~elflord/unix/bash-tute.html>
 - <http://www.doc.ic.ac.uk/~wjk/UnixIntro/Lecture8.html>
- Longer references:
 - <http://tldp.org/HOWTO/Bash-Prog-Intro-HOWTO.html>
 - <http://tldp.org/LDP/abs/html/>

Outline

- File Processing Utilities
- Shell Scripting
 - automating command line tasks
- **Programming in Linux**
 - **compilers and accessories**

Programming in Linux

- Compiled languages - larger programs, optimized performance
 - C, C++, C#
 - Java
- Scripting languages - ease of development, cross platform
 - Shell scripting
 - Python
 - Perl
 - Ruby

C / C++ programming

- `gcc` and `g++` are the main C / C++ compilers
- Usage: `gcc file.c -o execname`
 - If you don't use `-o` flag, default name is "a.out"
- For projects with multiple files:

```
g++ -c file1.cpp      # produces file1.o
g++ -c file2.cpp      # produces file2.o

# link the .o files into an executable
g++ file1.o file2.o -o execname

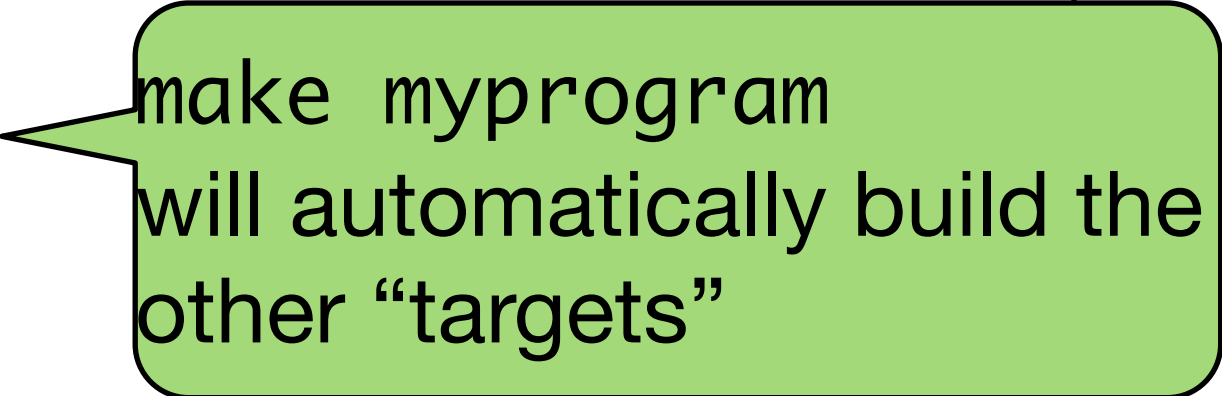
g++ file1.cpp file2.cpp -o execname
```

Building big programs

- If you are installing a program from source code or writing big apps...
- Don't want to manually compile and link each file and library
- **Makefiles** simplify the build process
 - Contains a list of “build targets”
 - Run `make <target>` to automate compilations steps
- Common procedure when installing from source:
 - `./configure` - checks that you have libraries, prepares configuration files
 - `make` - compiles the main application code
 - `make install` - copies the new executables to their final paths
 - (may require `sudo`!)

Simple Makefile example

```
# A simple Makefile
myprogram: main.o library.o
    gcc -o myprogram main.o library.o
library.o: library.c library.h header.h
    gcc -c library.c
main.o: main.c header.h
    gcc -c main.c
clean:
    @rm -f myprogram main.o library.o
```



make myprogram
will automatically build the
other “targets”

Other languages

- Java

- Compile to create .class files:
 - `javac file.java`
 - `javac file1.java file2.java file2.java`
- Run: `java file` (where `file.java` contains a main method)

- Python

- type 'python' at command prompt to use an interactive interpreter
- Run script by: `python filename.py`

- Perl/Ruby

- Run script by: `perl filename.pl` or `ruby filename.rb`